

WARLORD SNAGGA-SNAGGA'S FERL ORK HORDE

TYPE	CORE UNITS	POINTS COST			EXTRAS
		NORMAL	BIG	UGE	
Warband	Two Nobz and six boyz and two grots	200	350	500	Any number of the following for +25 points each: Boyz (+an optional free Grot per boy unit), two Wildboyz (note: you get two Wildboyz units for 25 points), Up to three Squig Katapults (25 points each), Boarboyz Up to one Nob for +35 points Any number of Squiggoths for + 50 points each up to one Wyrdboy character for +50 points Up to one Orkeosaurus for + 175 points
Wildboyz	Two Nobz, Six Wildboyz	125	255	325	Any number of the following for +25 points each: two Wildboyz (note: you get two Wildboyz units for 25 points), up to three Squig Katapult (25 points each), Boarboyz Up to one Nob for +35 points Any number of Squiggoths for + 50 points each Up to one Wyrdboy character for +50 points Up to one Orkeosaurus for + 175 points
Boarboyz Horde	Five Boarboyz	100	175	250	Any number of the following for +25 points each: Boarboyz Up to on Wyrdboy character for +50 points
Trappas	Six Wildboyz	150	n/a	n/a	Up to one Nobz for +35 points Note: All units in a Trappa formation count as having the Scout abiltity
0-1 Madboyz Horde	Six Madboyz	100	n/a	n/a	Up to six extra Madboyz for +15 points each. Up to three Wyrdboy character for + 50 points
Junka Brigade	Six Junkatrukks and six Ork Boyz	175	300	n/a	Any number of the following for +25 points each: Junkatrukk and one Ork Boyz unit Up to one Junkatrukk and one Ork Nob for +50 points up to one Wyrdboy character for +50 points
0-1 Steam Gargant	One Steam Gargant	200	350	500	None

ORKS - Feral Orks

Strategy Rating 3

Initiative 3+ (+2 for Double, Engage, Ground Attack and Intercept orders)

Name	Type	Speed	Armour	CC	FF	Weapons	Range	Firepower	Notes
Boarboyz	Inf	20cm	5+	4+	6+	Shootas Choppas	15cm Base Contact	Small arms Assault Wpn	Mounted, Infiltrators
Boyz	Inf	15cm	6+	4+	6+	Shootas Choppas Big Shootas	15cm Base Contact 30cm	Small Arms Assault Wpns AP6+/AT6+	
Grotz	Inf	15cm	na	6+	6+	Shootas	15cm	Small Arms	Grotz do not generate BM and don't count as casualties if lost in an assault
Junkatrukk	LV	25cm	5+	5+	6+	Big Shoota	30cm	AP6+/AT6+	
Madboyz	Inf	15cm	6+	4+	6+	Shootas Choppas	15cm Base Contact	Small Arms Assault Wpn	Fearless
Nobz	CH	15cm	4+	3+	5+	Shootas 2 x Big Shootas Big Choppas	15cm 30cm Base Contact	Small Arms AP6+/AT6+ Assault Wpn, EA + 1	Leader
Orkeosaurus	WE	15cm	4+	4+	5+	4 x Twin Big Shoota's 2 x Big Guns Goring Tusks OR	30cm 45cm Base Contact Base Contact	AP5+/AT6+ AP5+/AT5+ Assault Wpn, MW +D3A Assault Wpn, TK(D3) +1A	Reinforced Armour, Thick Rear Armour DC6 - Crit - Unit moves 3D6cm in a random direction, stopping if it contacts either another unit or impassable terrain. If another unit is contacted then it counts as being hit by a MW attack. If stopped by Impassable terrain then the Orkeosaurus is destroyed.
Squig katapult	Inf	10cm	na	6+	5+	Squig Katapults	45cm	1BP	Disrupt
Squiggoths	LV	20cm	4+	4+	5+	2 x Twin Big Shoota's Big Gun Teeth & Horns	30cm 45cm Base Contact	AP5+/AT6+ AP5+/AT5+ Assault Wpn, MW +D3EA	Reinforced Armour, Thick Rear Armour
Steam Gargant	WE	15cm	4+	4+	4+	0-2 x Soopaguns 0-2 x MegaChoopas Fist of Gork	60cm Base Contact 45cm	2BP, MW Assault Wpn, MW TK(D3) +1A MW5+/AA5+	Reinforced Armour, Fearless, Walker DC4 - Crit - Gargant blows up. All units within 2D6cm suffer one hit.
Warlord	CH	na	na	na	na	Big Choppas	Base Contact	Assault Wpn, MW EA+1	Supreme Commander
Wyrdboy	CH	na	na	na	na	Fist of Gork	45cm	MW5+/AA5+	
Wildboy	Inf	15cm	6+	4+	na	Choppas	Base Contact	Assault Wpn	

Feral Ork Special Rules

- Mob Rule** Count the number of units in formation excluding Big Guns and Grotz. If this is more than 10 then the formation gain's +2 to rally. If more than 5 then the formation gains +1 to rally
- Power of the Waagh!** Ork formations gain +2 modifier to activation tests for double, engage, ground attack or intercept orders
- Grotz** The removal of a grotz unit never generates a blast marker and they do not count as casualties if destroyed in an assault

- Transport Capacity**
- JunkaTrukk** 1 Boyz and 1 Grot.
 - Squiggoths** 4 Boyz and 2 Grotz
 - Orkeosaurus** 12 Boyz and 6 Grotz